

Sparkle Revisited:

Proving Tight Adaptive Security of a Simple Schnorr Threshold Scheme

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NIST Workshop on Multi-Party Threshold Schemes

Ojaswi Acharya (UMass Amherst)

Georg Fuchsbauer (TU Wien)

Adam O'Neill (UMass Amherst)

Marek Sefranek (TU Wien)

“Revisiting the Security of Sparkle”

on ePrint soon...



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- **Schnorr** signatures:
 - Standardized & **widely deployed** (e.g., EdDSA, Taproot)
 - Schnorr TS: “out-of-the-box” **compatibility** with **plain Schnorr** verification



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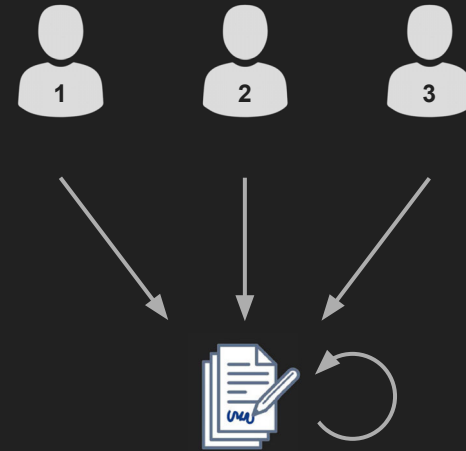
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- These negative results identify proof deficiencies, **not practical attacks!**

Our Question

*Can the original **Sparkle** scheme be proved—statically or even adaptively—secure?*

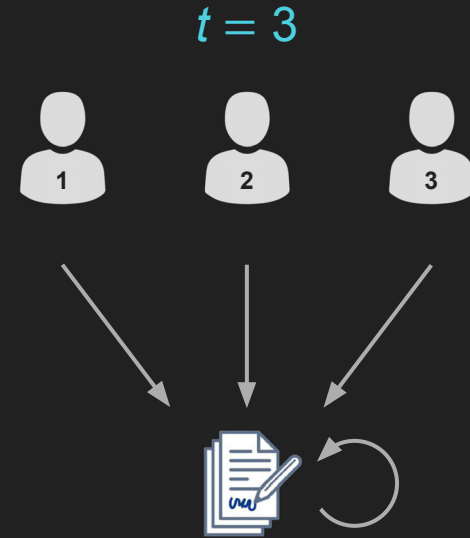
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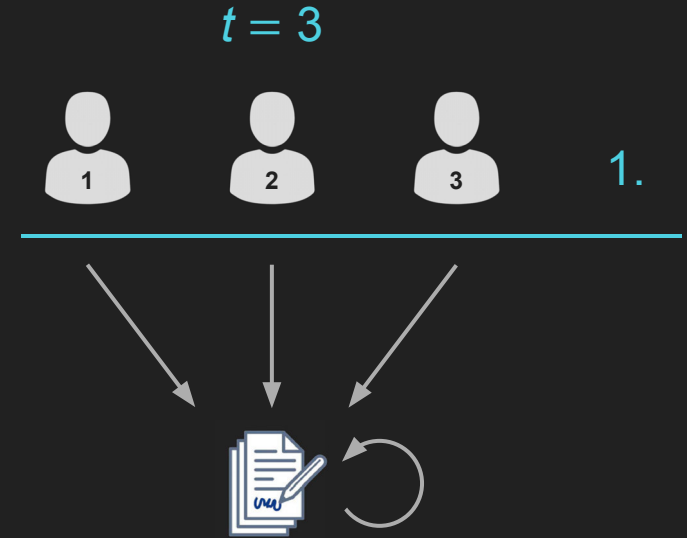
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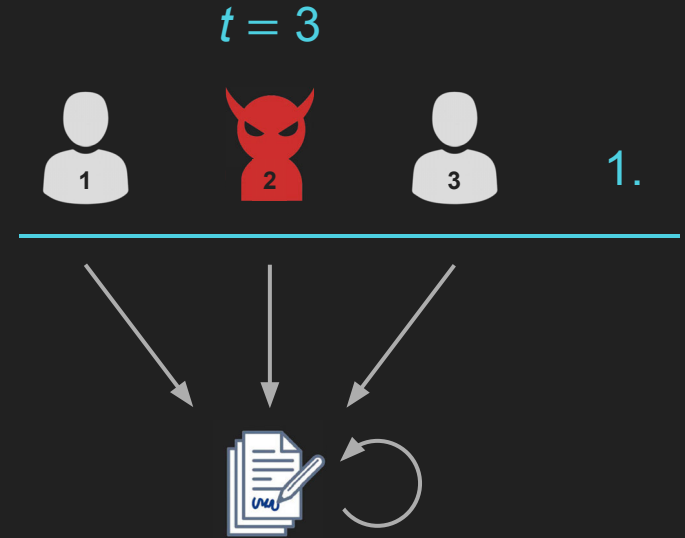
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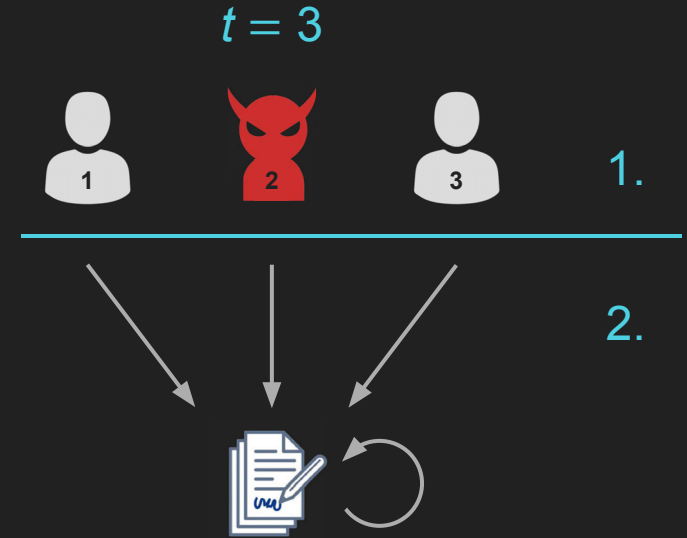
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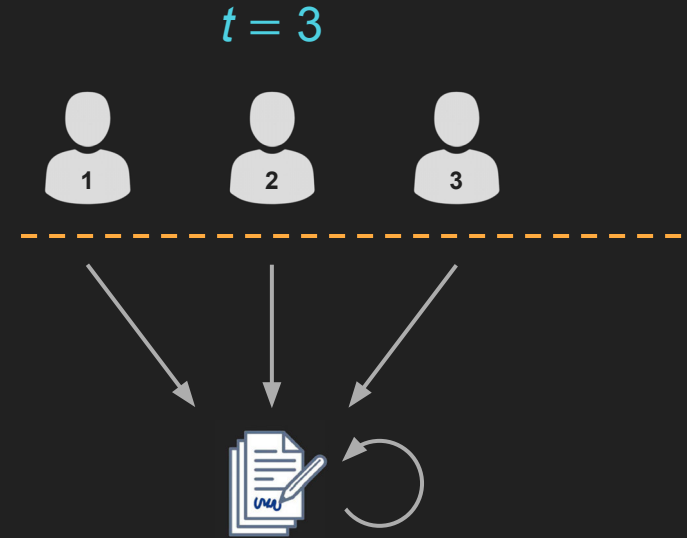
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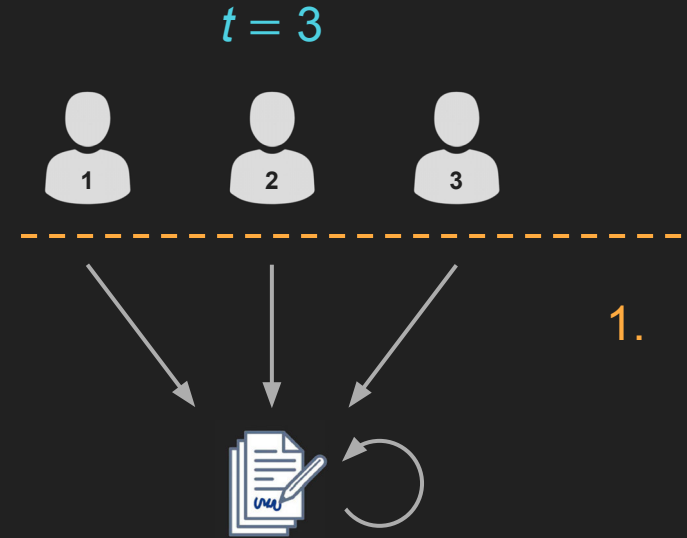
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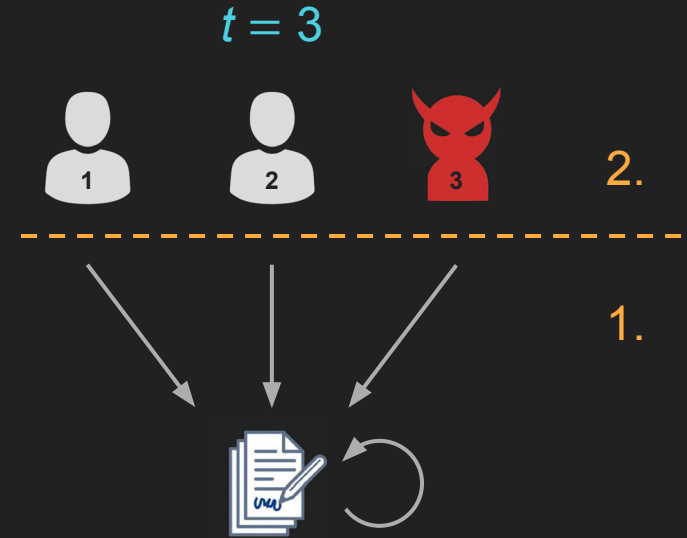
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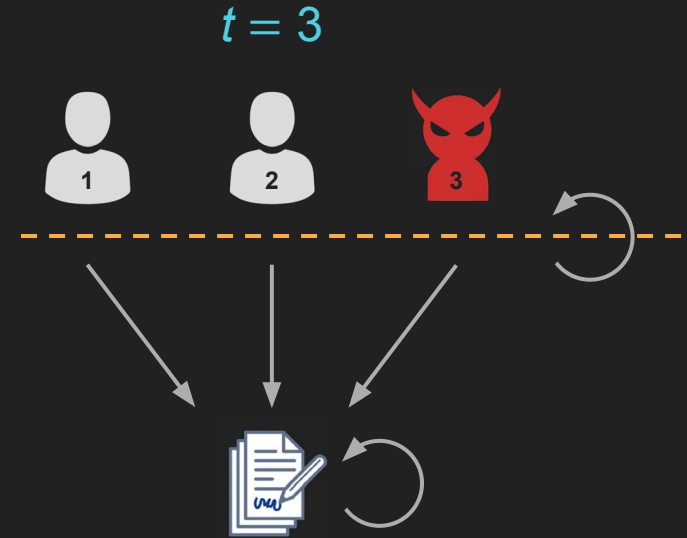
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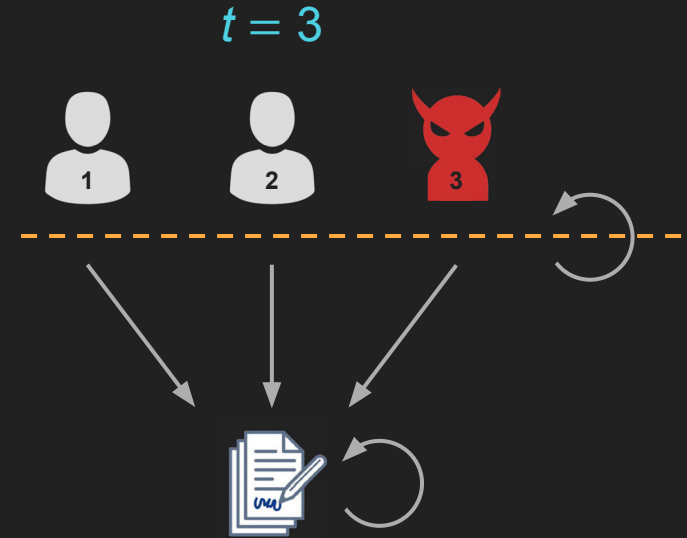
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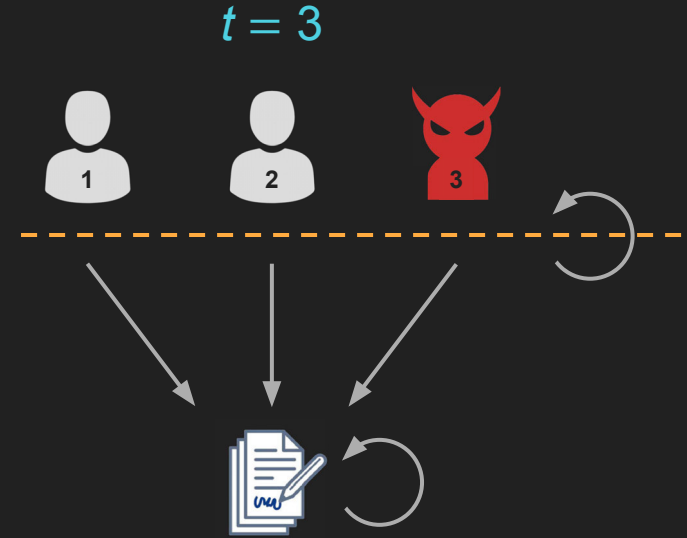
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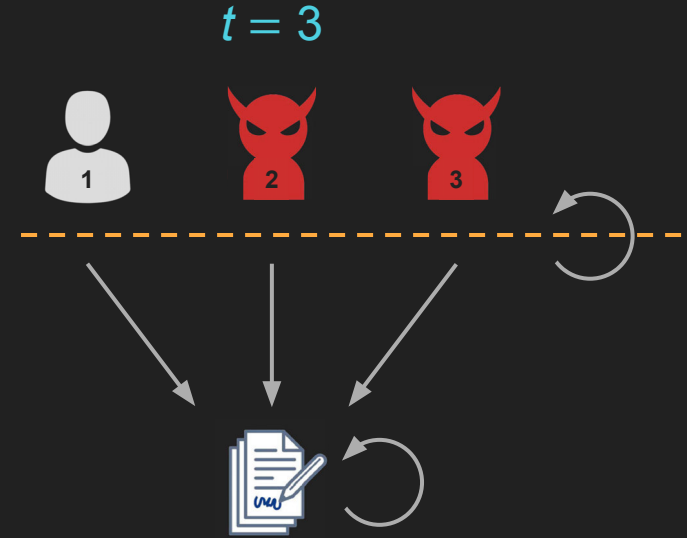
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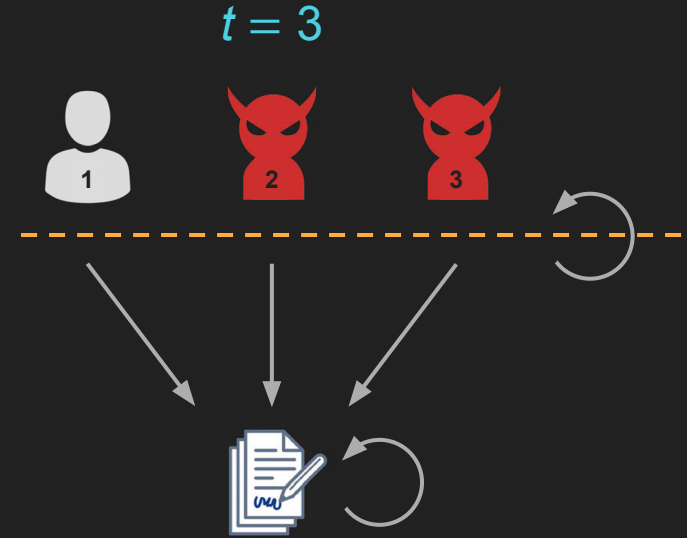
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 - Achieving this notion poses several challenges



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 - E.g. **FROST** and its variants and the (flawed) full adp. security proof of **Sparkle+**
- Our goal is to **avoid additional idealized models**

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Best known attack:
break DL, which
takes time $O(\sqrt{|G|})$

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[PS96] in ROM:

$$\text{Adv}_{\text{Sch}[\mathbb{G}]}^{\text{euf-cma}} \leq q_h \cdot \sqrt{\text{Adv}_{\mathbb{G}}^{\text{dl}}} + \dots$$

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2. Introduce new assumption VCDL \Rightarrow tight full adaptive security of Sparkle
3. Justify VCDL: reduce VCDL to necessary assumption LDVR [CKK+25]
when idealizing the group

Comparison with Selected Schemes

Scheme	Rounds	Model	Comm. / Signer	Comp. / Signer
FROST	2	ROM+AGM	$2\mathbb{G} + \mathbb{Z}_p$	3 Exp
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Gargos	3	ROM	$2\mathbb{G} + 7\mathbb{Z}_p$	8 Exp + NIZK.P + t NIZK.V

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NIZK = non-interactive zero-knowledge proof system

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- Final Schnorr signature: $(R, z) = (\prod R_i, \sum z_i)$

Problem 1: How to Simulate **Sparkle**

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 - Fixed in **Sparkle+** by having parties **sign their local views**

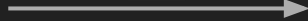
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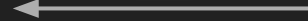
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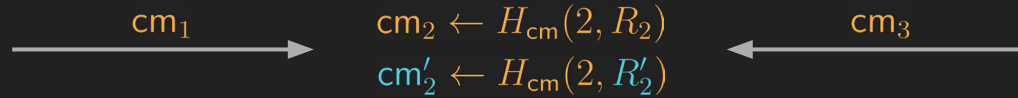
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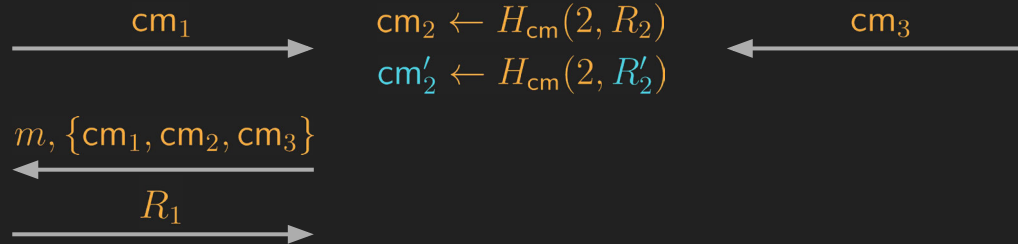
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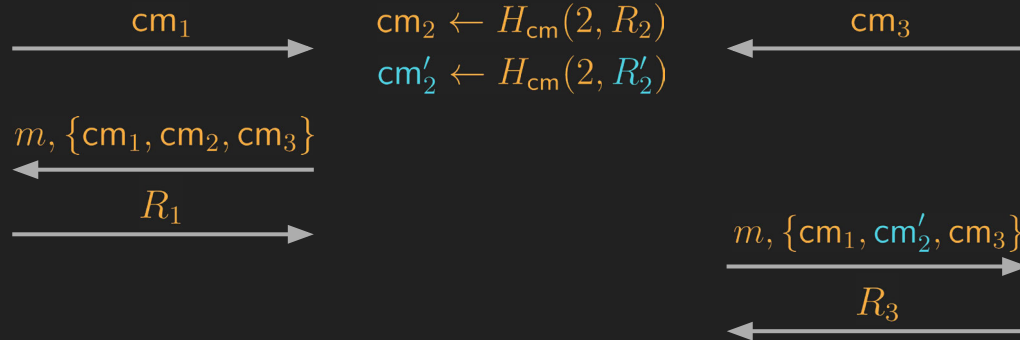
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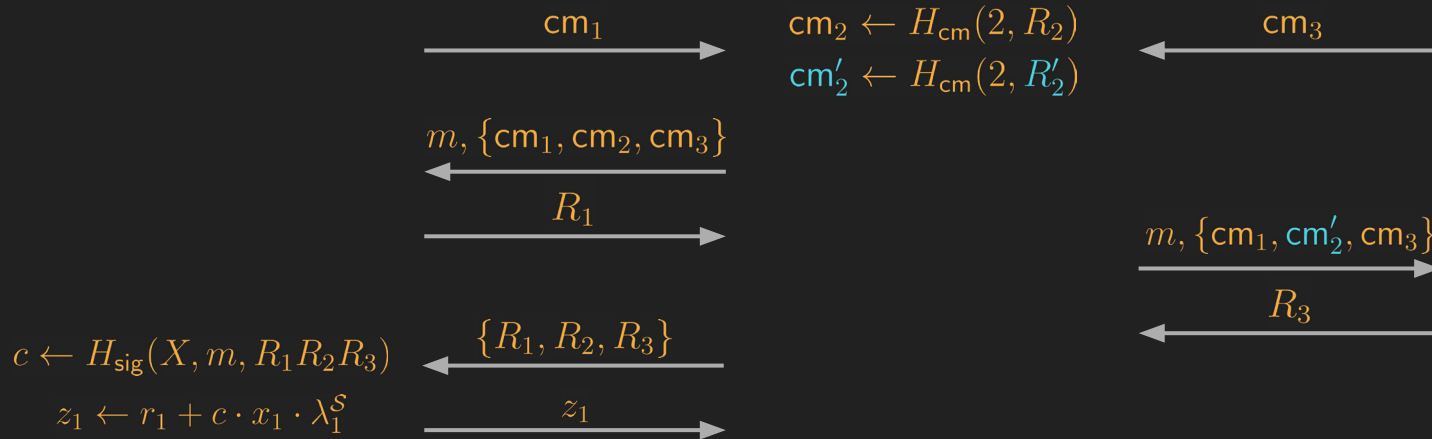
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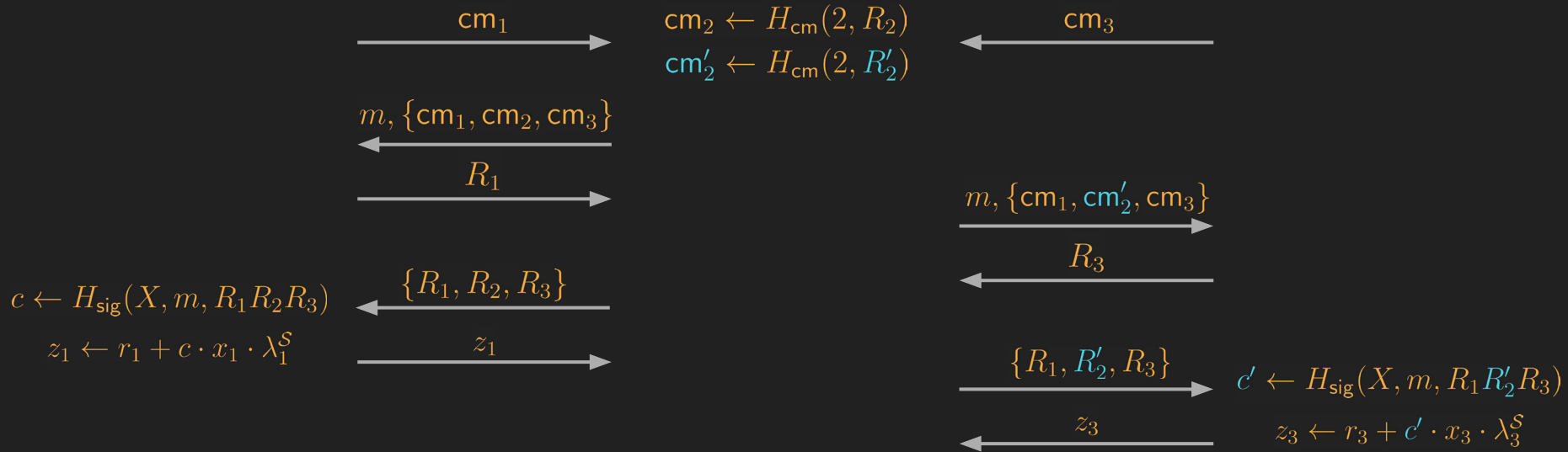
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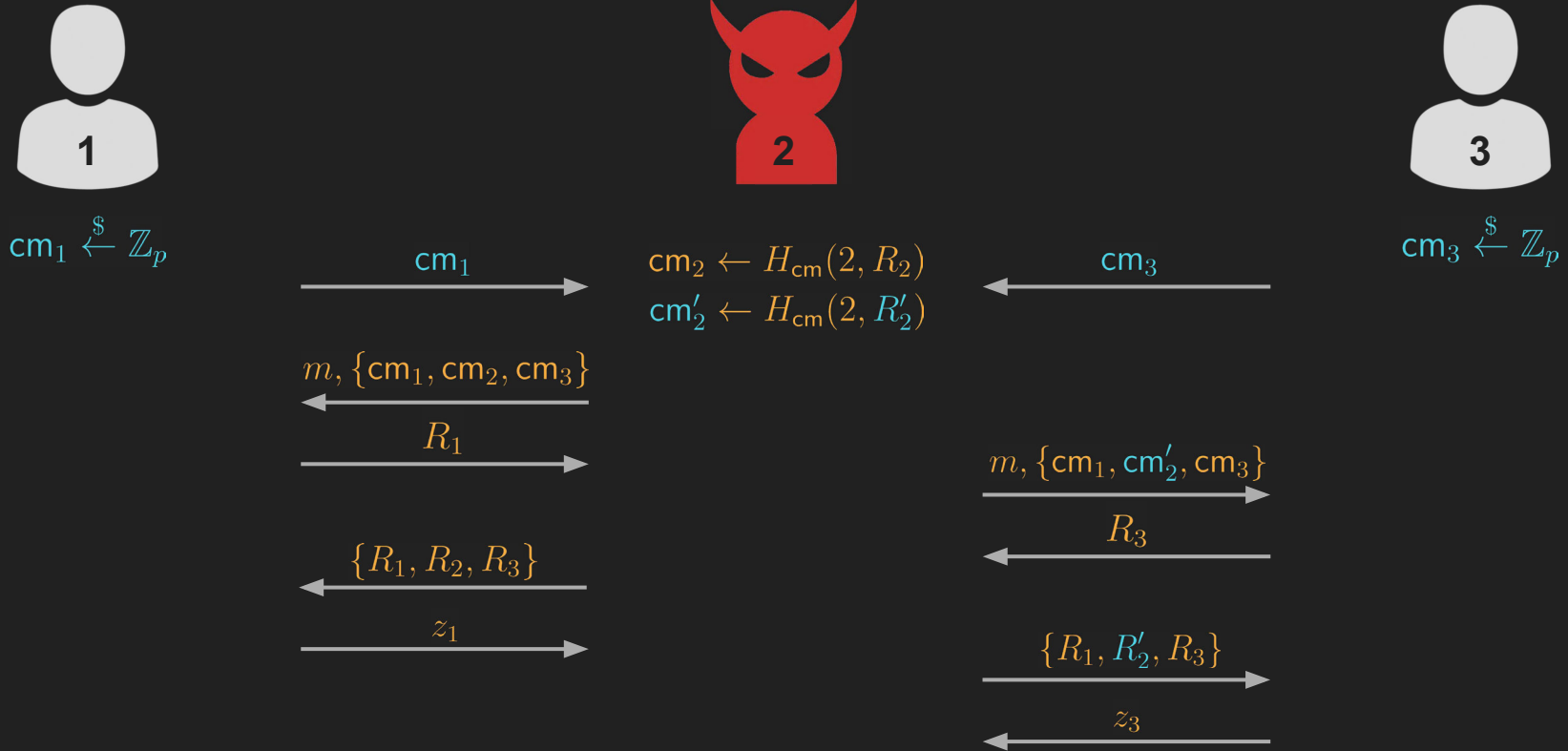
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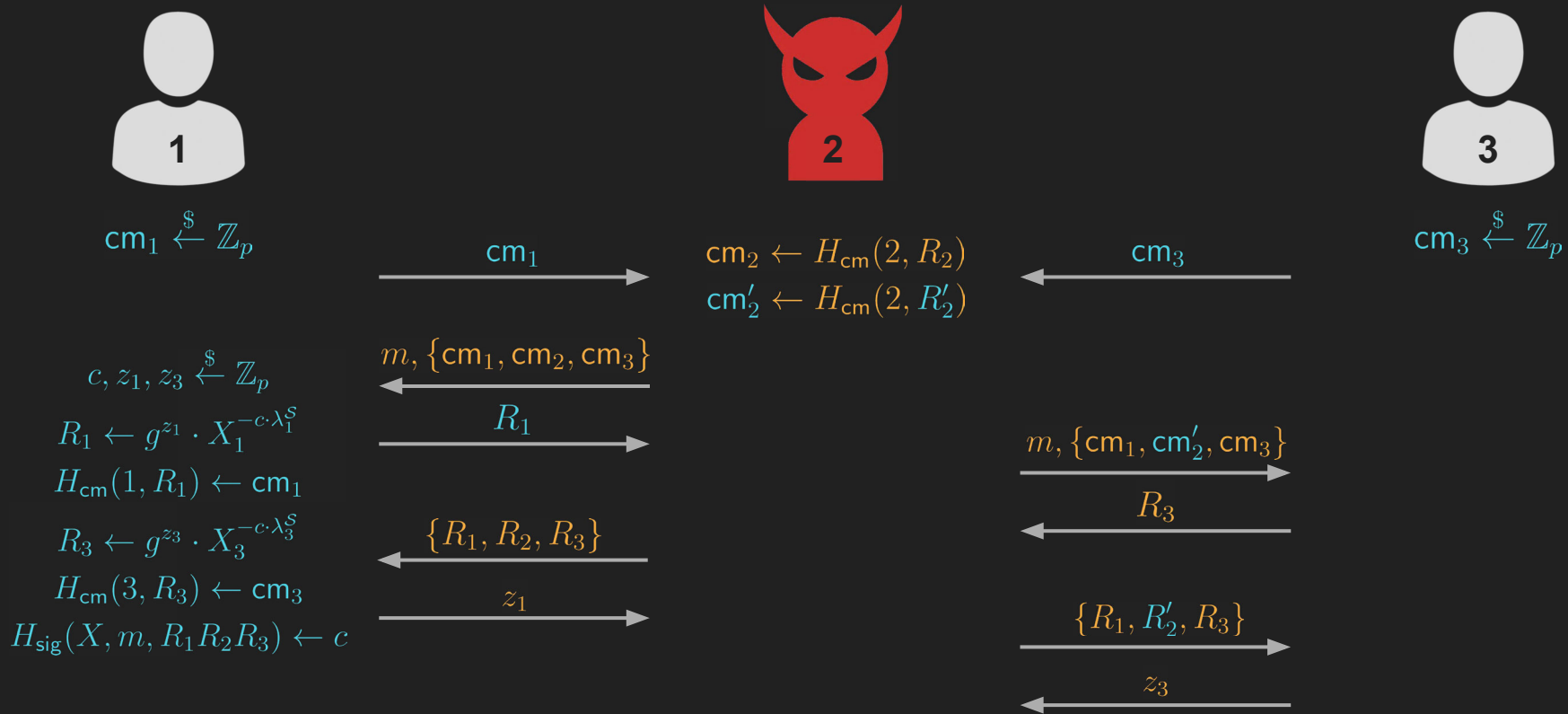
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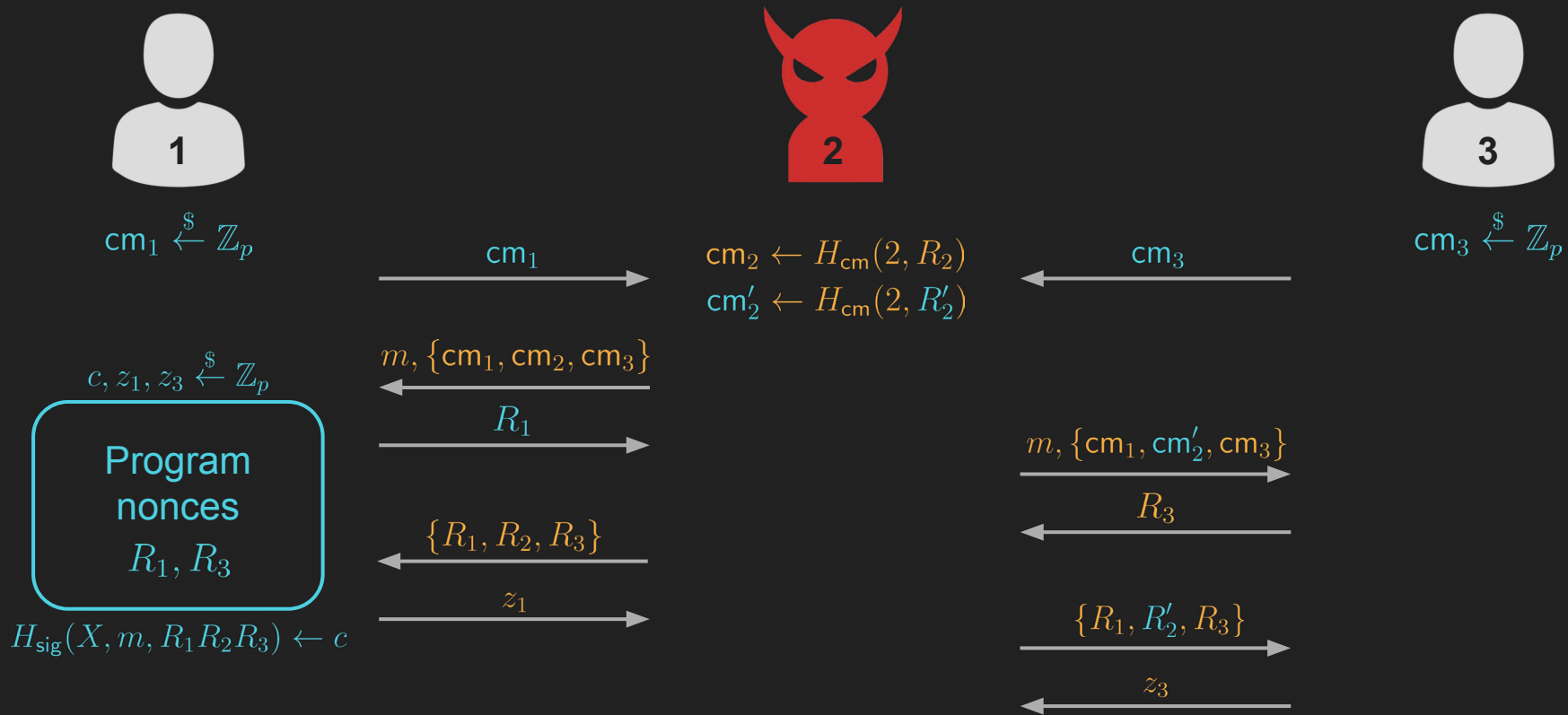
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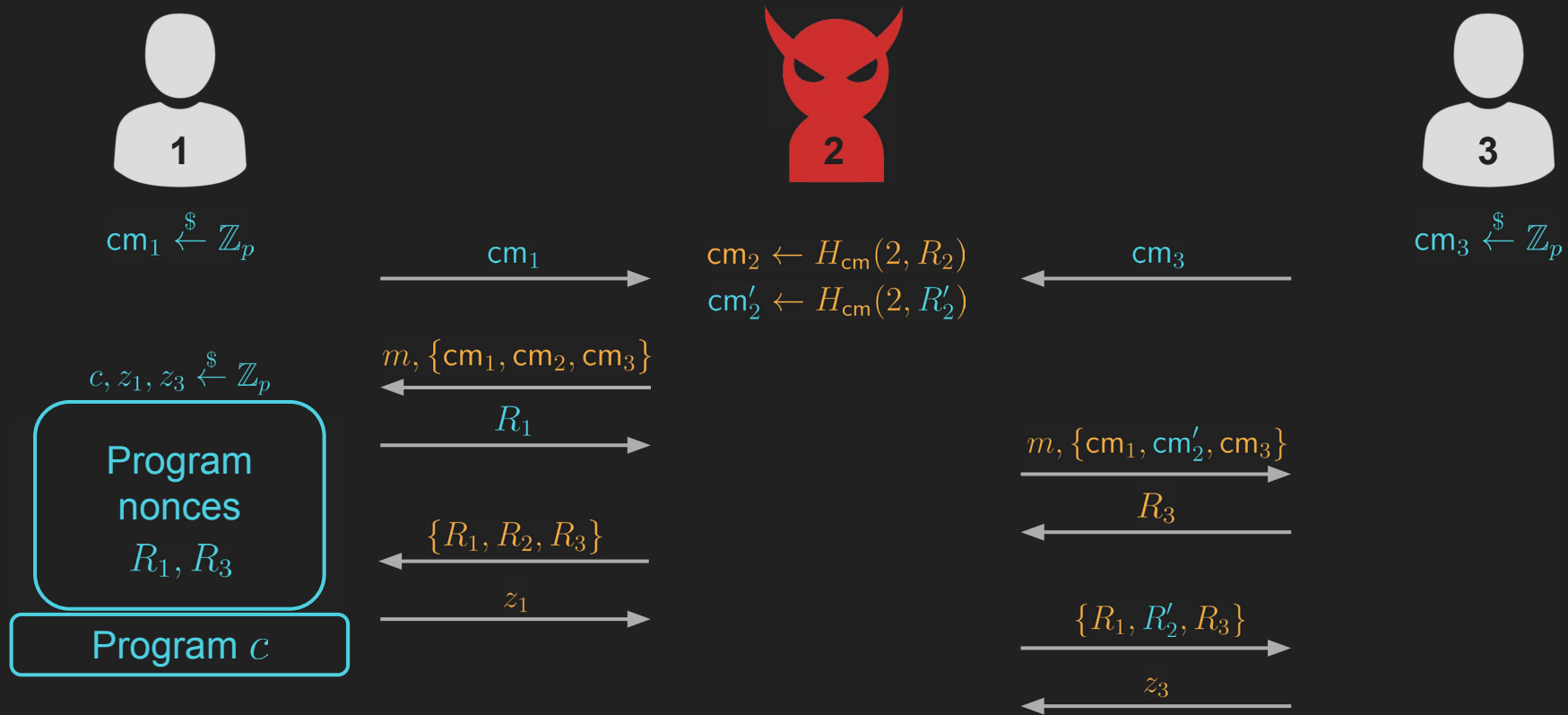
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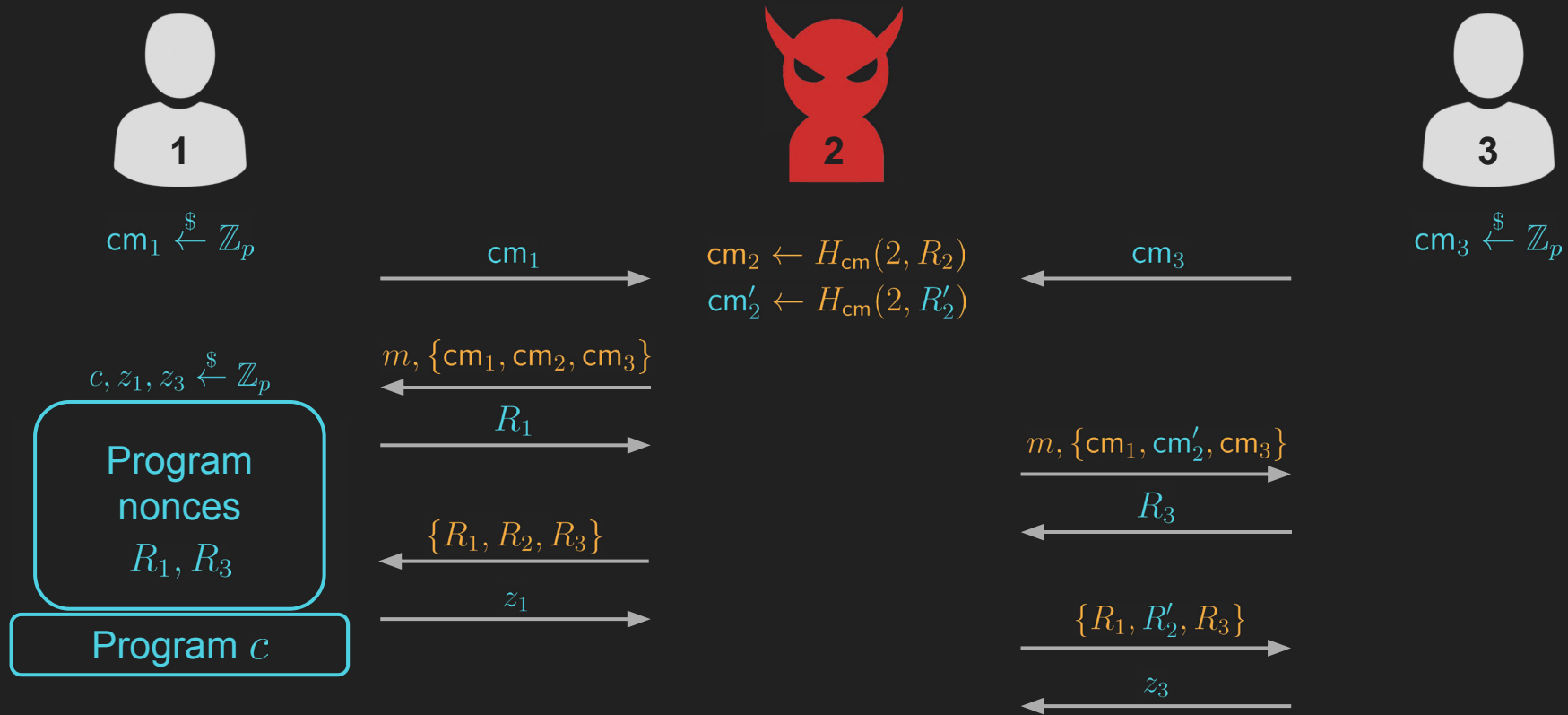
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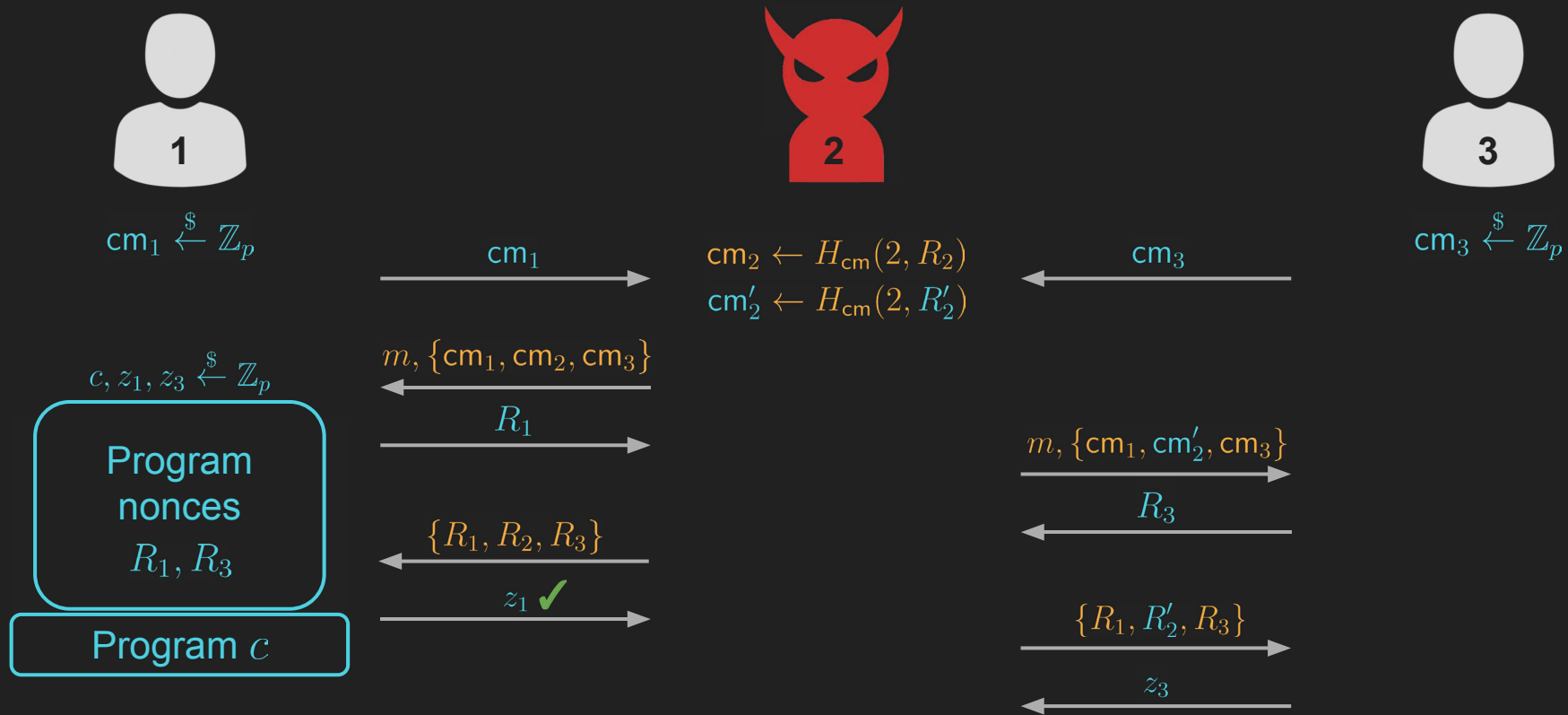
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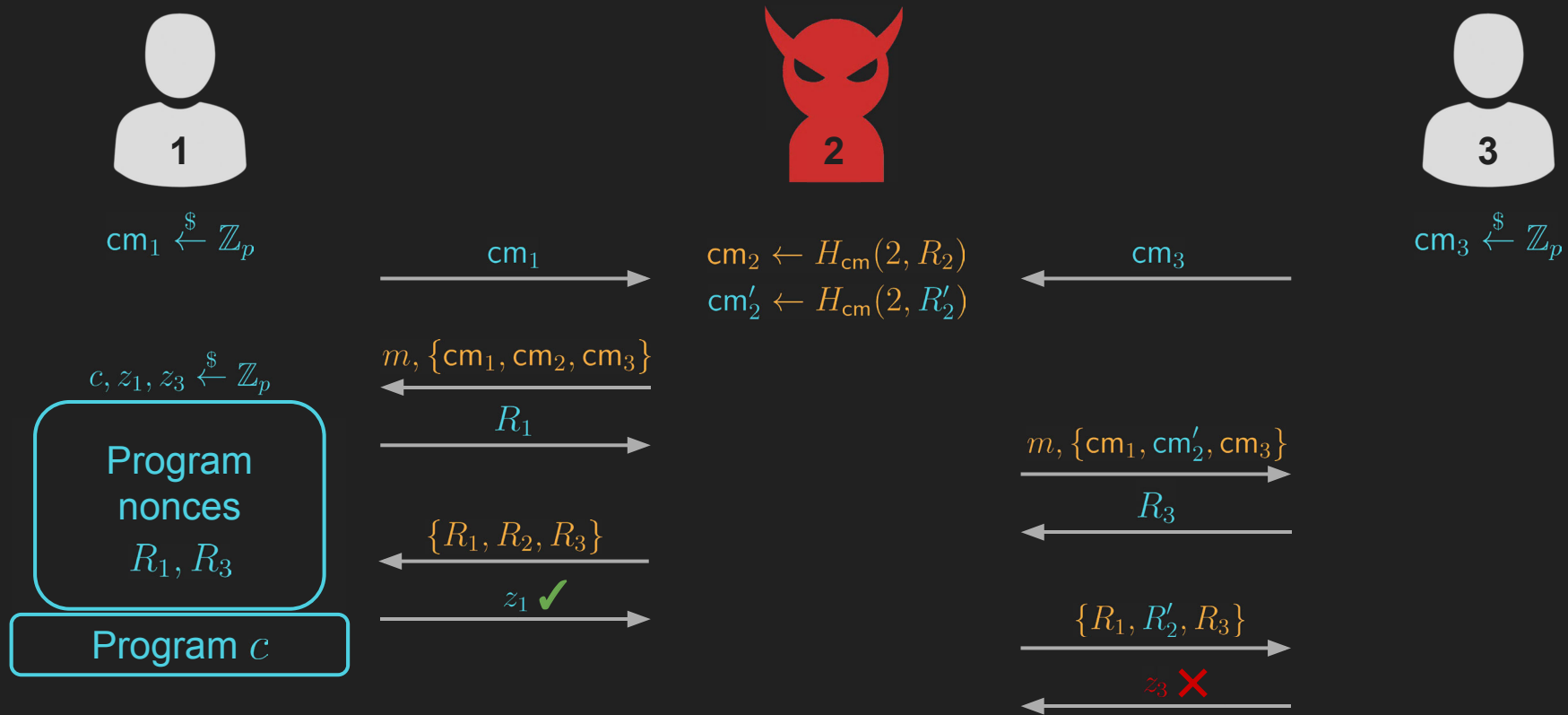
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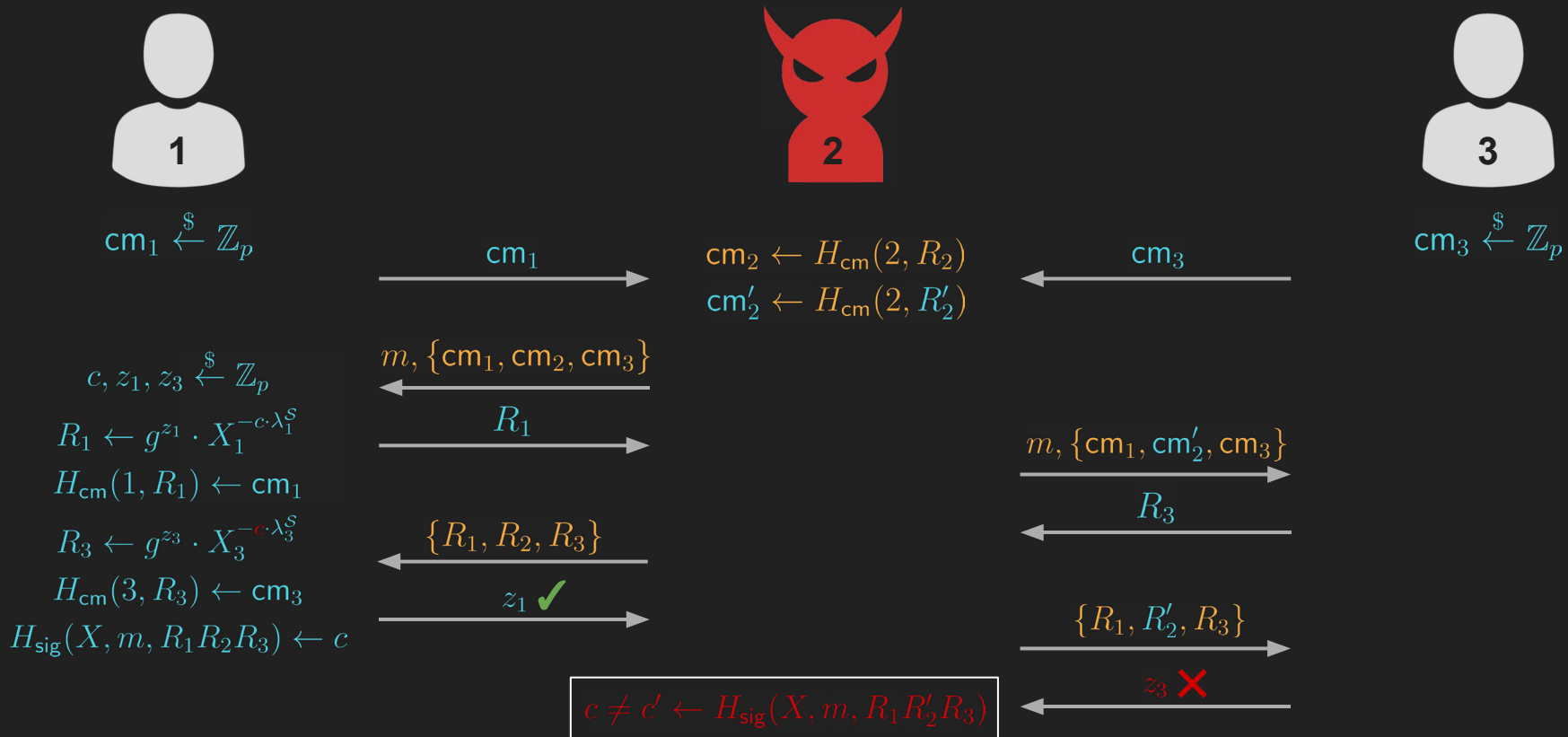
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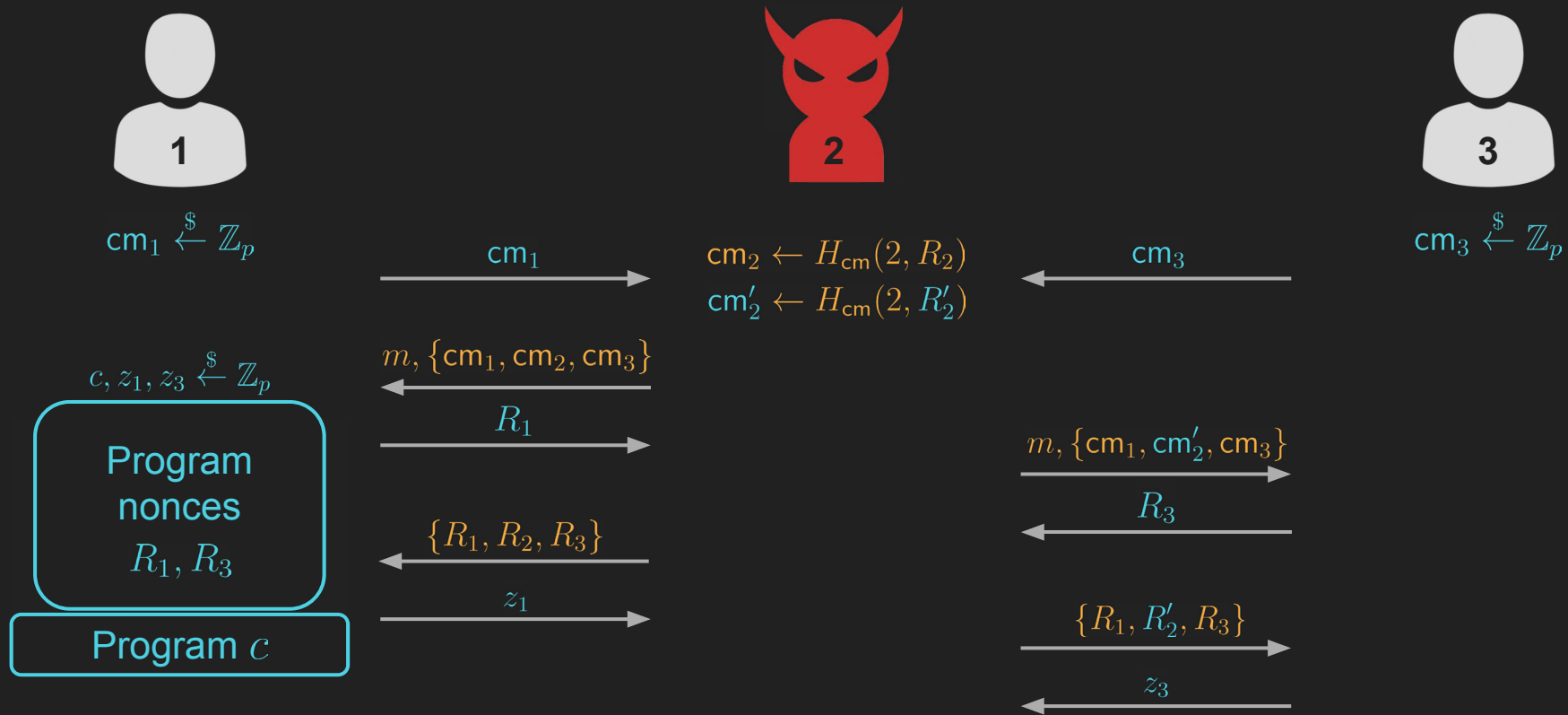
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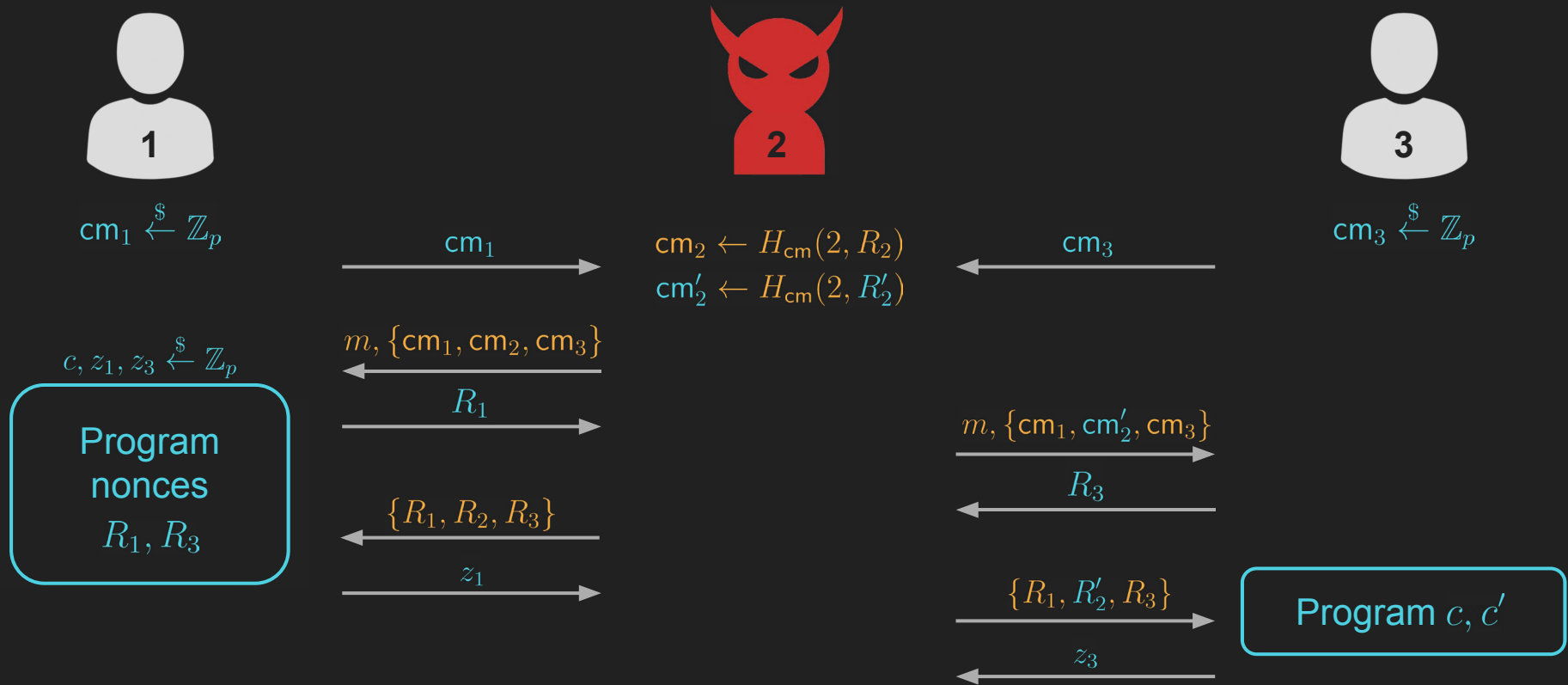
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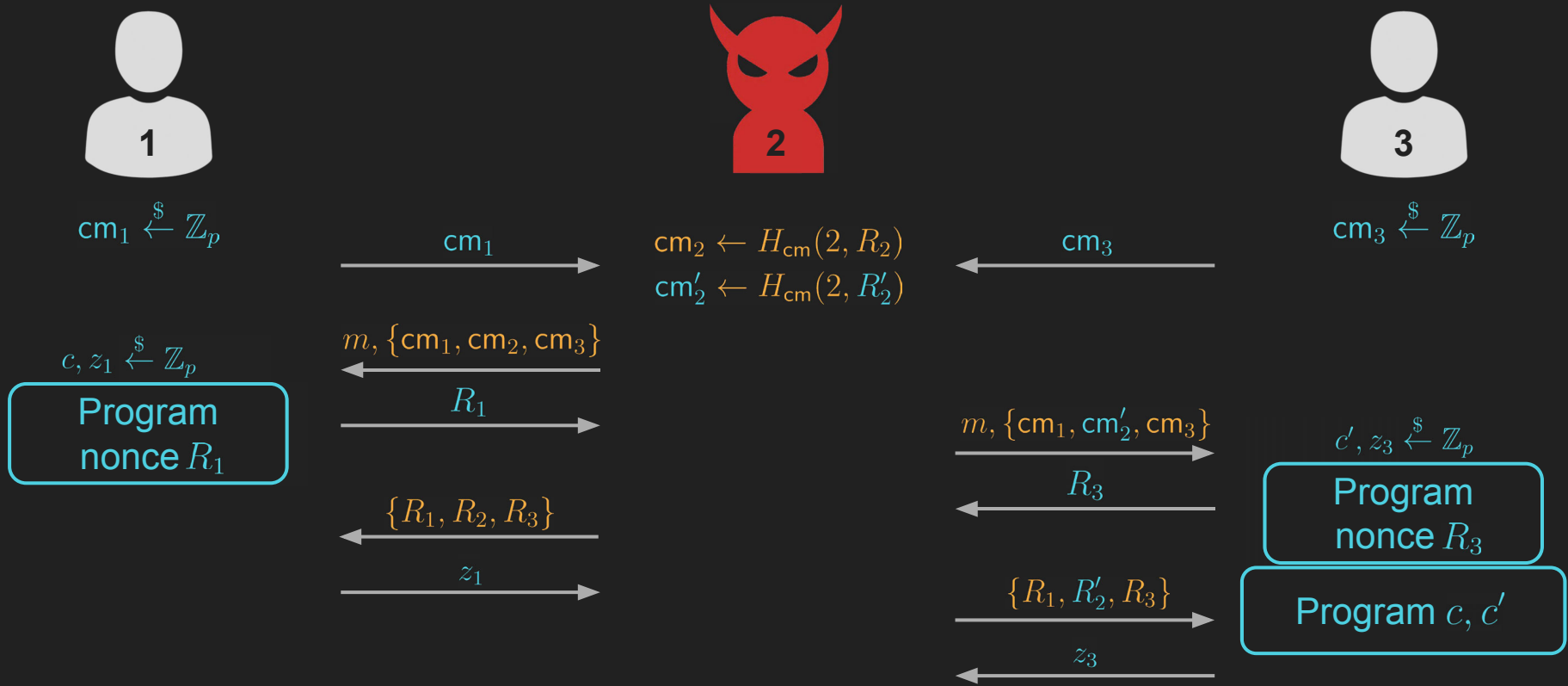
Counterexample: The New Simulation Strategy



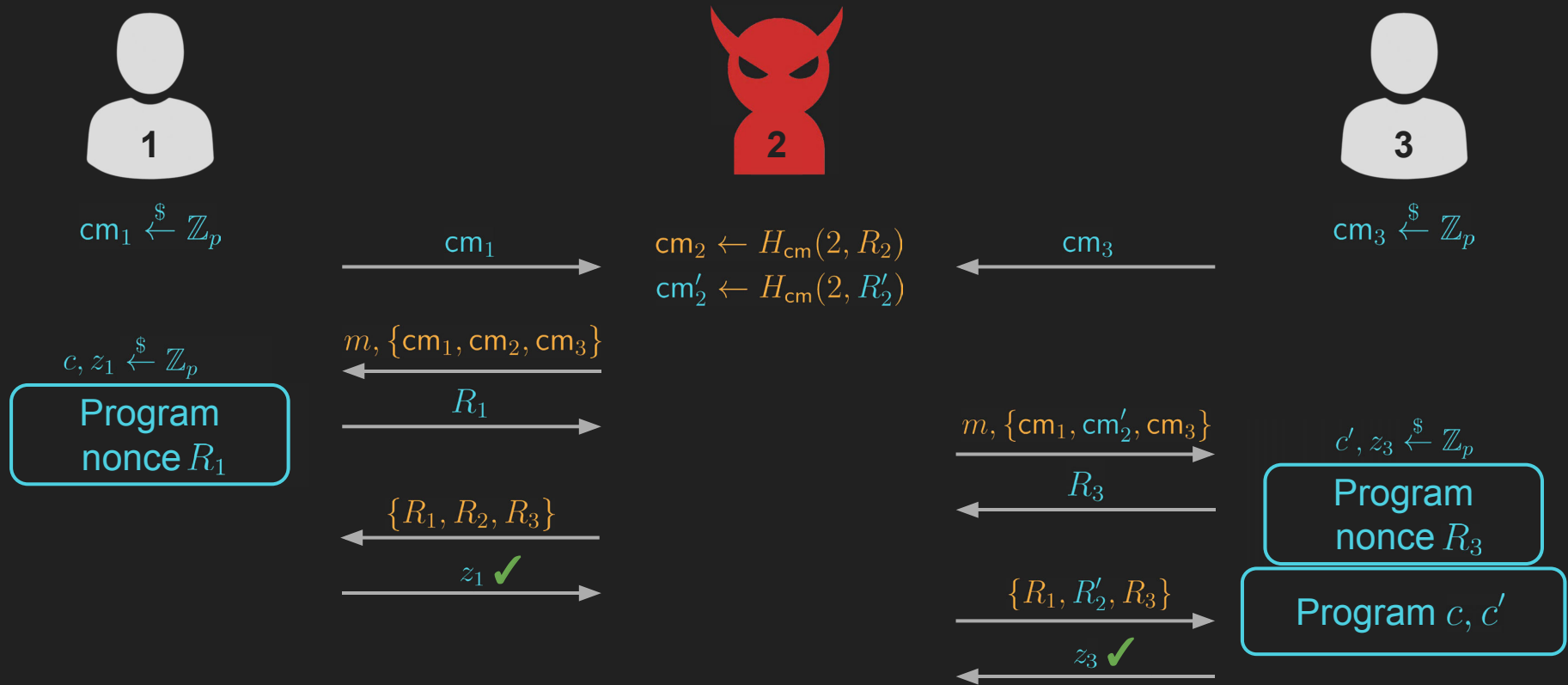
Counterexample: The New Simulation Strategy



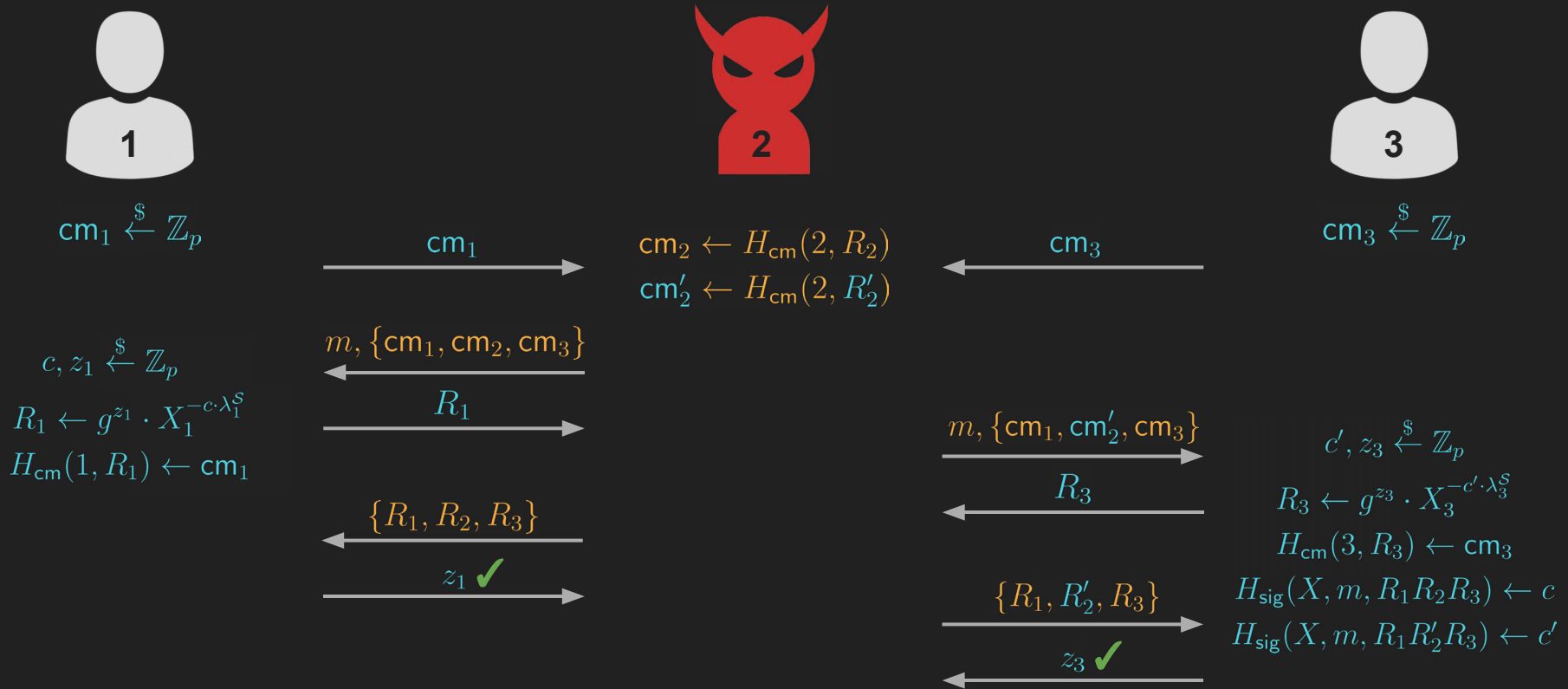
Counterexample: The **New Simulation** Strategy



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Counterexample: The New Simulation Strategy



Problem 2: Avoiding Rewinding

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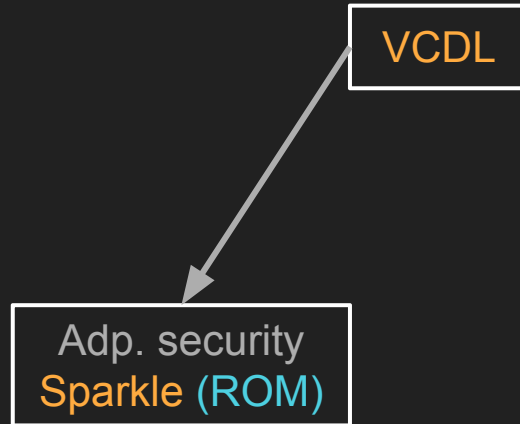
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- We strengthen CDL to interactive variant: “**Vandermonde**” CDL (VCDL)

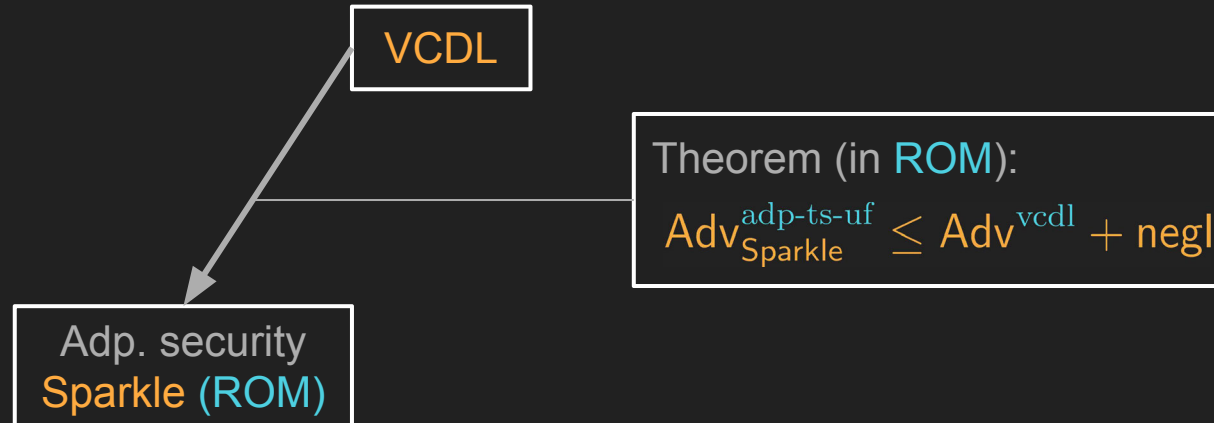
Main Results

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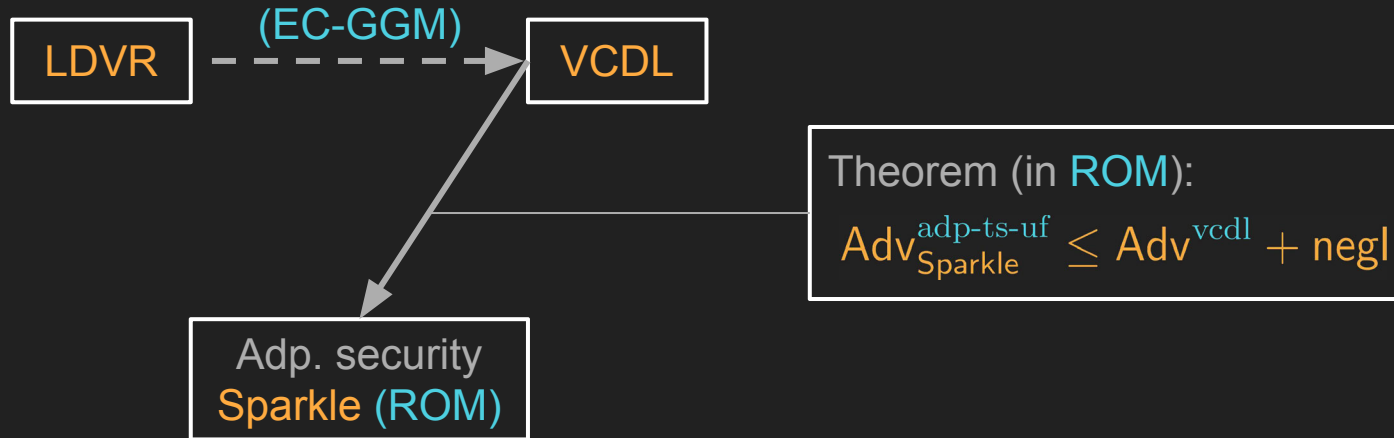
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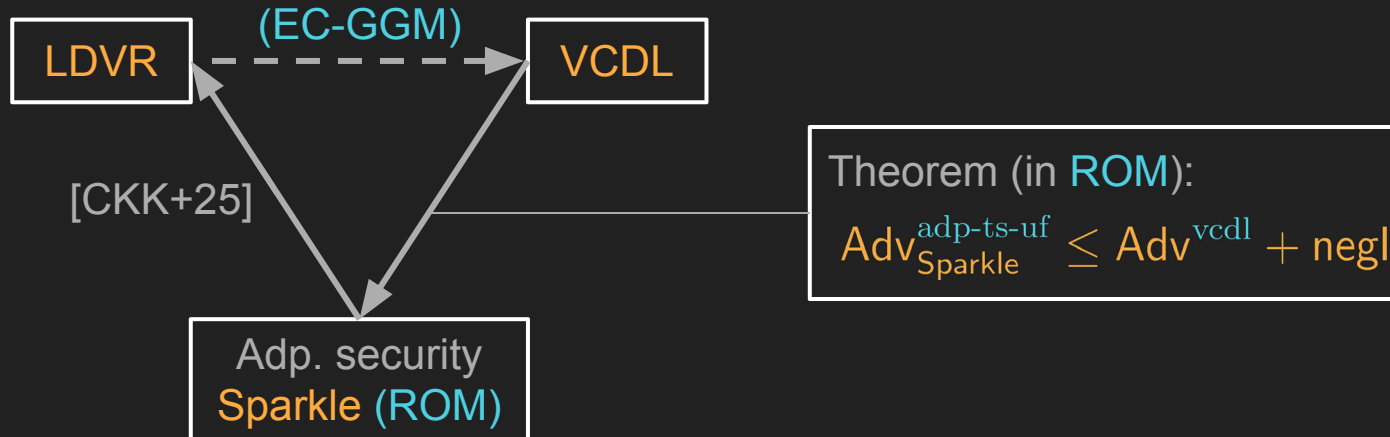
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More in the Full Paper...

“Revisiting the Security of Sparkle”

on ePrint soon...

Thanks!
Questions?

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